



**SOUTH
AUSTRALIA**



NIPPER HANDBOOK

2023-24

MEMBERSHIP

REGISTRATION

All nippers are to be registered members of their respective SLSC to be eligible to participate in the program (*Come & Try excluded*).

New members register via <https://sls.com.au/join/>. Once submitted it requires APPROVAL by the SLSC registrar (acceptance of pending member request). **New members are automatically assigned as PROBATIONARY members, this needs to be changed to the relevant category/sub-category (for nippers this is Junior > Junior Activity Member (5-13 years)) by the Club registrar/admin officer.**

Renewing members should complete their membership renewal, including payment (individual or family) via https://members.sls.com.au/SLSA_Online/modules/login/index.php prior to season commencement.

- It is STRONGLY ENCOURAGED that at least 1 x parent/guardian is registered with the child/ren in the family
- Encourage families to include a family email & mobile on their children's membership details for easy communication
- Only those registered for the new season will show as members on the Nipper Admin App
- Registered members are covered by SLSSA Insurance
- Make sure parents/carers include details of any medical conditions when registering/renewing nippers & keep this current



Check for & process new/renewing memberships REGULARLY during the busy start of season so the membership lists are as up to date as possible. Families doing the right thing & renewing before weekend Nipper session don't want to be told they are not current members because no one has checked Surfguard's pending member requests for a week or so.

AGE GROUPS

The common birthdate for ascertaining SLS age groups is midnight on 30 September. For 2022-23 the age group birthdate ranges are as follows:

AGE GROUP	BIRTHDATE
Under 6*	1 Oct 2017 – 30 Sep 2018*
Under 7	1 Oct 2016 – 30 Sep 2017
Under 8	1 Oct 2015 – 30 Sep 2016
Under 9	1 Oct 2014 – 30 Sep 2015
Under 10	1 Oct 2013 – 30 Sep 2014
Under 11	1 Oct 2012 – 30 Sep 2013
Under 12	1 Oct 2011 – 30 Sep 2012
Under 13	1 Oct 2010 – 30 Sep 2011

*a child may join the nipper program from the date they turn 5 years of age

Participants should undertake the nipper program within their age group. Some Clubs may combine age groups based on a smaller number of participants and volunteers but the majority run them as separate age groups as it is easier for Age Managers and less confusing for families.

SA GOVT SPORTS VOUCHERS

SLSSA supports and encourages Clubs to become registered Sports Voucher providers

Sports Voucher program information for families and providers can be found [HERE](#)

Sports Vouchers are available to all South Australian children in Reception to Year 9 (ie approx. 5-15yrs). Each eligible child is able to claim ONE voucher (max \$100 value) per calendar year.

Clubs need to be registered as providers to be eligible to accept Sports Vouchers from families.

If a Club has registered as a provider, they can collect the required information* via their own method or use the [provided form](#) and submit via the [Voucher Portal](#) (login details required) for reimbursement of the claimed vouchers (* required information as per details collected in the form)

COME 'N TRY

Clubs are strongly encouraged to offer Come 'n Try as a member recruitment tool

Anyone undertaking a Come 'n Try session needs to have completed a [WAIVER](#)

Come 'n Try programs at Clubs can be scheduled to meet both Club and local community needs and may include:

- Free session/s on designated dates/times
- Number of sessions at a \$ cost (fee may be redeemable off membership fees)

Considerations:

- Weather – spring can be windy and water is still cold whereas summer and autumn have more favourable conditions
- Promotion and potential recruitment from [VACSWIM](#) program
- School terms – children likely to promote Nippers to their friends when going back for the new school year
- Younger age groups are easier to incorporate Come 'n Try throughout the season

KEY CONTACTS

SURF LIFE SAVING SA

All Nipper related enquiries to nippers@surflifesavingsa.com.au or phone 8354 6900

Development Coordinator Henry Street henry.street@surflifesavingsa.com.au
Member Development Manager Georgia Brazenall georgia.brazenall@surflifesavingsa.com.au

CLUB LEADERSHIP

Please complete this table with your appointed club officers

ROLE	NAME	CONTACT
Coordinator/Chair/Director		
Administration		
On-Beach Coordinator		
Age Manager Mentor		
Water Safety Supervisor		
Volunteer Coordinator		
Equipment Coordinator/Steward		
Carnival Team Manager		

Other roles that Clubs may find helpful include:

- Recruitment coordinator/New member contact
- Come & Try coordinator
- Fundraising coordinator
- Promotions officer

AGE GROUP	AGE MANAGER	AGE MANAGER	ASSISTANT/s
Under 6			
Under 7			
Under 8			
Under 9			
Under 10			
Under 11			
Under 12			
Under 13			

Number of AGMs per age group will depend on number of participants and Club structure; gender balance strongly encouraged

Gender balance of Age Managers is strongly encouraged

NIPPER PROGRAM COMPONENTS

1. Preliminary Evaluation

ALL Nippers are required to participate in this evaluation BEFORE undertaking any water activity training or competition

- Conducted by the Club (delegated supervisor)
- Specific requirements based on age group
- Can be undertaken in a pool or safe open water environment
- Water safety to be provided during evaluation as per [SLSA Policy 1.01](#) and [procedure](#) (or as per pool requirements)
- Any child who does not meet the required evaluation will require a higher level of supervision when involved in water-based activities at the discretion of the club. *NOTE: a comment should be made in the NOTES of the member's profile in Nipper App for reference*
- Successful completion is the minimum requirement to participate in SLSSA carnivals (beach/wade events only)
- To be recorded via [Nipper App](#) (uploads to Surfguard profile)

2. Surf Education

This is the fundamental program delivered to all Under 6 – Under 13 nippers at the relevant stage

- Delivered by Age Managers and/or Coaches (Foundation or Development)
- Program includes elements of surf awareness, safety and survival skills, future patrolling and life saving skills/knowledge, swimming, board paddling, beach sprinting and flags skills and personal development
- The program is broken into STAGES and then AGE GROUPS allowing for flexibility based on ability and entry points
- To be recorded via [Nipper App](#) via the SURF ED AWARD session (uploads to Surfguard profile)

3. Competition Skills Evaluation

Nippers wishing to participate in swim and/or board events at SLSSA Carnivals are required to have successfully undertaken this evaluation

- Conducted by the Club (delegated supervisor)
- Specific ocean swim distance based on age group
- MUST be undertaken in the ocean
- To be recorded via [Nipper App](#) (uploads to Surfguard profile) *NOTE: Under 8 Competition Skills Evaluation doesn't publish through to Surfguard but should still be 'ticked' on the Nipper App*



AGE GROUP EVALUATIONS

UNDER 6 and 7

PRELIMINARY EVALUATION Approximate depth of safe aquatic environment – 1 metre		COMPETITION SKILLS EVALUATION
Floataion	Back or front float for minimum 5 seconds, recover to stand	Nil <i>(as Under 6 & 7 nippers do not participate in inter-club competition)</i>
Submersion	Submerge to retrieve object from bottom of water with hands (eg. dive ring)	
Propulsion	Push and glide from wall/sand, recover to stand U6 = 1-2 metre distance; U7 = 2-3 metre distance	
CONTINUOUS SKILL SEQUENCE		
Wade through water for 5 metres then float (on back or front) for 5 seconds then recover to stand, submerge to retrieve object from bottom of water with hands, recover to stand		

UNDER 8

PRELIMINARY EVALUATION Minimum depth of safe aquatic environment – 1 metre		COMPETITION SKILLS EVALUATION
Floataion	Back or front float for minimum 5 seconds, recover to stand	Minimum 150m open water swim (any recognised stroke)
Submersion	Submerge to retrieve object from bottom of water with hands (eg. dive ring)	
Propulsion	Swim on front (any stroke) for 20 metres followed by swim underwater for 2-3 metres	
CONTINUOUS SKILL SEQUENCE		
Swim on front through water (any stroke) for 20 metres, followed by back or front float (5 seconds) followed by submerge to retrieve object from bottom of water with hands (do not recover to stand in between each task)		

UNDER 9

PRELIMINARY EVALUATION Minimum depth of safe aquatic environment – 1.5 metres		COMPETITION SKILLS EVALUATION
Floataion	Front to back float or back to front float – 5 seconds each side Tread water and/or sculling for minimum 1 minute	Minimum 150m open water swim (any recognised stroke)
Submersion	Submerge to retrieve object from bottom of water with hands (eg. dive ring)	
Propulsion	Survival stroke(s), breaststroke and/or sidestroke and/or back sculling, for minimum 50 metres	
CONTINUOUS SKILL SEQUENCE		
Swim on front through water using combination of breaststroke, sidestroke, freestyle for 50 metres, followed by tread water and/or sculling for minimum 1 minute, followed by submerge to retrieve object from bottom of water with hands (do not recover to stand in between each task)		

UNDER 10

PRELIMINARY EVALUATION Minimum depth of safe aquatic environment – 1.5 metres		COMPETITION SKILLS EVALUATION
Floation	Front to back float or back to front float – 5 seconds each side Tread water and/or sculling for minimum 1 minute	Minimum 150m open water swim (any recognised stroke)
Submersion	Submerge to retrieve object from bottom of water with hands (eg. dive ring)	
Propulsion	Swim on front through water (any stroke) for 25 metres followed by survival stroke(s), breaststroke and/or sidestroke and/or back sculling, for minimum 50 metres	
CONTINUOUS SKILL SEQUENCE		
Swim on front through water using combination of breaststroke, sidestroke, freestyle for 50 metres, followed by tread water and/or sculling for minimum 1 minute, followed by submerge to retrieve object from bottom of water with hands (do not recover to stand in between each task)		

UNDER 11

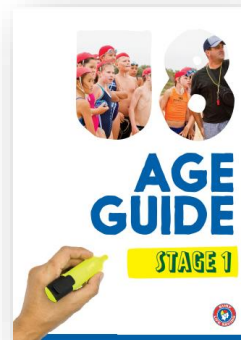
PRELIMINARY EVALUATION Minimum depth of safe aquatic environment – 1.5 metres		COMPETITION SKILLS EVALUATION
Floation	Front to back float or back to front float – 5 seconds each side Tread water and/or sculling for minimum 2 minutes	Minimum 250m open water swim (any recognised stroke)
Submersion	Submerge to perform forward or backward roll/somersault underwater, recover to surface, retrieve object from bottom of water with hands (eg. dive ring)	
Propulsion	Swim on front through water any stroke for 50 metres followed by survival stroke(s), breaststroke and/ or sidestroke and/or back sculling, for minimum 50 metres	
CONTINUOUS SKILL SEQUENCE		
Swim on front through water using combination of breaststroke, sidestroke, freestyle for 50 metres, followed by tread water and/or sculling for minimum 2 minutes, followed by submerge to retrieve object from bottom of water with hands (do not recover to stand in between each task)		

UNDER 12 and 13

PRELIMINARY EVALUATION Minimum depth of safe aquatic environment – 1.8 metres		COMPETITION SKILLS EVALUATION
Floation	Front to back float or back to front float – 5 seconds each side Tread water and/or sculling for minimum 3 minutes	Minimum 250m open water swim (any recognised stroke)
Submersion	Submerge to perform forward or backward roll/ somersault underwater, recover to surface, retrieve object from bottom of water with hands (eg. dive ring)	
Propulsion	Swim on front through water any stroke for 100 metres followed by survival stroke(s) breaststroke and/or sidestroke for minimum 50 metres	
CONTINUOUS SKILL SEQUENCE		
Swim on front through water using combination of breaststroke, sidestroke, freestyle for 100 metres, followed by tread water and/or sculling for minimum 3 minutes, followed by submerge to retrieve object from bottom of water with hands (do not recover to stand in between each task)		

SURF EDUCATION

STAGE 1



STAGE 2



STAGE 3



SURF SPORTS EVENT SUITE

Not all events conducted at all non-championship carnivals, however, all events conducted as State Championship events

INDIVIDUAL EVENTS

All individual events conducted in 3 divisions (provided minimum 80 entered competitors for the event) except:

- Iron = divisions 1 & 2 only for all age/gender categories
- Champion Lifesaver = single division only for each boys & girls category

Area	Event	Comp Skills Eval needed	Under 8		Under 9		Under 10		Under 11		Under 12		Under 13	
			Girls	Boys	Girls	Boys	Girls	Boys	Girls	Boys	Girls	Boys	Girls	Boys
BEACH	Beach Flags	x	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
	Beach Sprint	x	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
	Distance Run	x	600m	600m	600m	600m	800m	800m	800m	800m	1km	1km	1km	1km
WATER	Surf Race (swim)	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
	Wade	x	✓	✓	✓	✓	✓	✓						
	Board Race	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
	Iron	✓							✓	✓	✓	✓	✓	✓
Lifesaving	Champion Lifesaver	✓											✓	✓

TEAM EVENTS

All team events are non-gender specific unless otherwise indicated.

All team events conducted in 2 divisions except:

- All Age Beach Relays and Junior Taplin Relay (max 1 team per club per event)
- March Past
- RnR (2 person & 5 person)

Area	Event	Comp Skills Eval needed	Under 8	Under 9	Under 10	Under 11	Under 12	Under 13
BEACH	Beach Relay (4 person)	x	✓	✓	✓	✓	✓	✓
	All Age Beach Relay (6 person)	x	Separate Girls & Boys events (max. 1 team per club; 1 competitor per age group)					
	March Past (12 person)	x	One event (any combination of age groups)					
	2 person RnR (2 person)	x						
	5 person RnR (5 person)	x						
WATER	Wade Relay (4 person)	x	✓	✓	✓	✓		
	Cameron Relay (4 person)	Only for swim & board legs	✓	✓	✓	✓	✓	✓
	Surf Teams (4 person)	✓		✓	✓	✓	✓	✓
	Board Relay (3 person)	✓		✓	✓	✓	✓	✓
	Board Rescue (2 person)	✓					✓	✓
	Junior Taplin Relay (6 person)	Only for swim & board legs	Mixed event (max. 1 team per club; U8/9 = wade, U12/13 = swim; U10/11 = Board in that order; ea discipline to have 1 x girl & 1 x boy)					

CARNIVAL VOLUNTEERS

Clubs are to ensure they fulfil these roles dependant on quotas and Club structure

ALL volunteers MUST be registered members with a valid WWCC recorded on Surfguard

TEAM MANAGER

AGE GROUP LEADERS

Maximum 2 per age group (preferably 1 x male & 1 x female)

Prerequisites:

- Completed the SLSA Child Safe Awareness course (award date > 1/09/2021)
- Accredited Age Manager or in training (min. completed online component)¹

Attire:

- Club identifiable clothing (encouraged)
- Age Group leader lanyard (supplied by SLSSA)
- Sun safe (ie wide brimmed) hat

Knowledge/Skills:

- Child safe practices
- Model and promote good sporting behaviour
- Familiarity with the competitor/team lists for their age group

Tasks:

- Attend Pre-Carnival Briefing (Thursday night before carnival, 8pm-8.40pm via Zoom)
- Liaise with carnival area referees and relevant officials etc re competition matters
- Marshal competitors PROMPTLY upon arrival in area &/or as called
- Direct competitors to relevant points within the carnival arena (eg start line, tent shade etc)

PHOTOGRAPHERS

Maximum 3 per Club at any one time and maximum 1 per Club per competition area
MUST report to Carnival Admin tent to SIGN ON prior to start (media vest & nametag)

Prerequisites:

- MUST have current National Police Check (NPC) recorded on Surfguard

Attire:

- Sun safe clothing & hat
- Orange media vest & name badge (supplied at sign on & returned at sign off)

Knowledge/Skills:

- Child safe practices
- Understanding of the layout and course for each event to keep out of the way of competitors and officials
- Familiarity with the program to ensure they cover the age groups/events/competitors as required

Procedure:

-

WATER SAFETY PERSONNEL

- Clubs will be rostered to provide water safety personnel in allocated water areas
-

OFFICIALS

fjsdkjfgjskdgf

NIPPER ADMIN APP

Improving efficiencies and easing the administration burden on Clubs and volunteers

Nipper Admin App can be accessed via <https://nipperapp.sls.com.au/>
Username and password are the same as for your [SLS Members Area](#) account

Key Features

- Fast and simple recording and processing of nipper evaluations (preliminary & competition skills) and Surf Ed awards
- Track attendance at weekly nipper sessions & other trainings/events/activities
- Access to nipper emergency contact details and medical information
- Leave notes re sessions and participants
- Access to resources and links

User Access

- Two Club officer roles as listed in Surfguard will have automatic access and are the overarching administrators of the App with the highest access levels:
 - **Junior Activities**
 - **Nipper Admin**
- Age Managers and other assistants must have their access granted by either of the above persons
- These Junior Activities and Nipper Admin roles will have overall responsibility of setting up user permissions for Age Managers & assistants, Nipper sessions and 'publishing to Surfguard' (final processing stage for Evaluations and Surf Ed awards)
- Only ONE person can be nominated against each role (refer below)
- Ensure the date range is current for the season

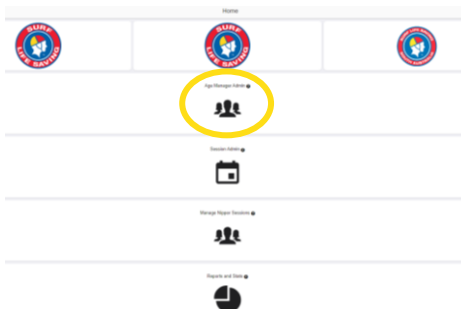
Junior Activities	National, State, Branch, Club	Davis-Bishop, Melissa	11/05/2022	10/05/2023	New	Edit	Delete
Junior Panel Representative	State, Branch, Club				Edit	Delete	New
Nipper Admin	National, Club		02/09/2020	30/09/2022	New	Edit	Delete

NB: Junior Activities or Nipper Admin MUST set up user permissions AND sessions (min. 1) BEFORE Age Managers and program assistants can access the App

Setting Up User Access

As mentioned above, the person/s listed against the Junior Activities and Nipper Admin roles in the list of officers in Surfguard will have the highest level access and can then set up access for others.

Step 1 Click on the 'Age Manager Admin' icon



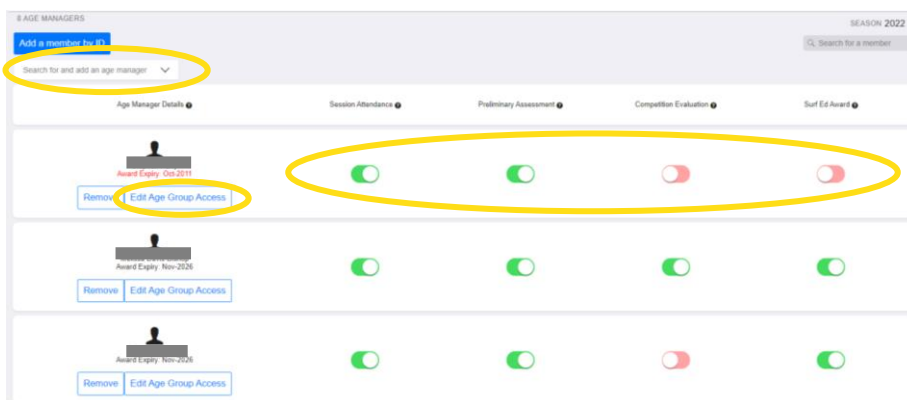
Step 2 Select your current season's accredited Age Managers from the drop down list in the top left (NOTE: those who are in training or have not been fully signed off & have the award allocated will NOT show in the drop down list)

Step 3 Set permissions using the toggle for any of the functions:

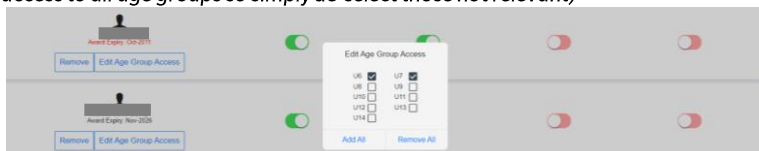
- Session attendance
- Preliminary assessment
- Competition evaluation
- Surf Ed award

GREEN gives access to this functions; **RED** does NOT give access to this function

As a minimum, the 'Session Attendance' functionality must show green for an Age Manager or assistant to have access to the App



Step 4 Select 'Edit Age Group Access' to limit the access to the age group/s that are relevant to each person (NOTE: default is for access to all age groups so simply de-select those not relevant)



Step 5 Add any required Program Assistants who do not hold an Age Manager accreditation by selecting 'Add a member by ID'

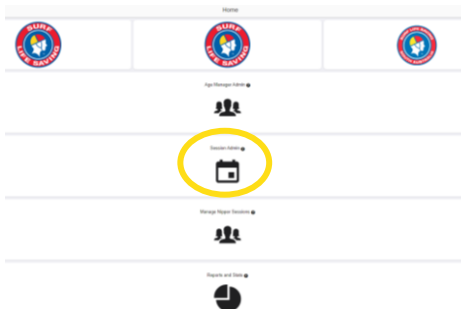


A member's ID can be found in Surfguard. These newly added users will be listed at the bottom in 'other members'. Follow steps 3 & 4 as above to assign their permissions and age group access

Session Admin

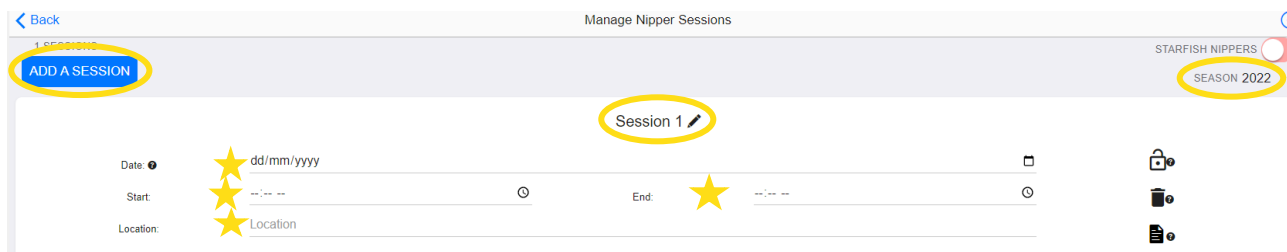
Junior Activities/Nipper Admin roles can ADD, MODIFY, DELETE, ADD NOTES and LOCK nipper sessions

Step 1 Click on the 'Session Admin' icon

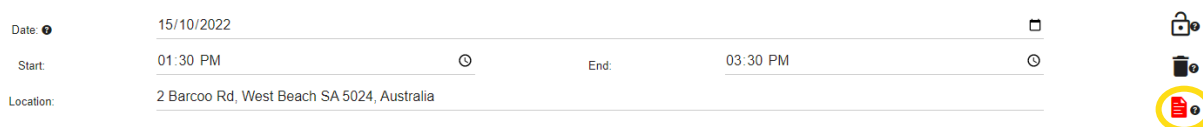


Step 2 Check that the season is showing as the current one (top right of screen).

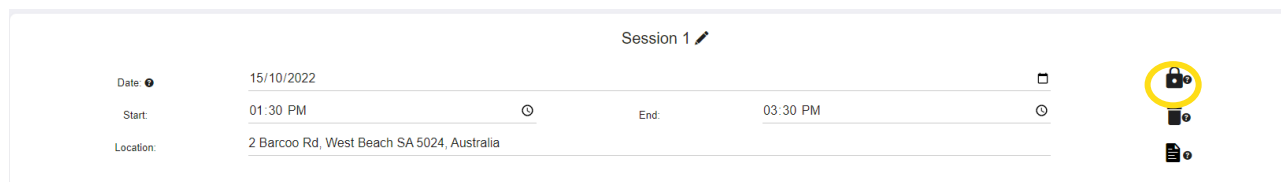
- Click on 'Add a Session' and input relevant details for the various fields (date, start/end time, location)
- Rename the session if/ as required (click on the pen icon and a box will appear where you can type the session name)
- Sessions will be sorted by date order



Step 3 Use the 'Add Notes' function by clicking on the notepad icon (this icon will then show in RED as a reminder for Age Managers to check it)



Step 4 At the end of each session once all attendances have been marked, any evaluations recorded, the Junior Activities/Nipper Admin can now lock by selecting the padlock icon.

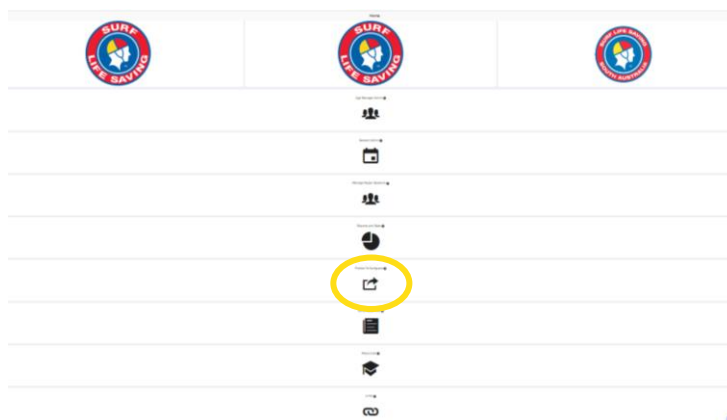


NOTE: If amendments are required, they can unlock the session, make amendment and relock it.

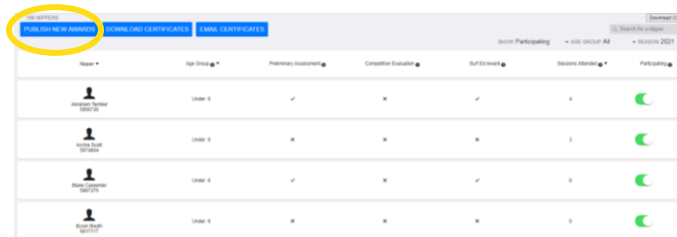
Publish to Surfguard

Junior Activities/Nipper Admin roles can use this simple process to publish nipper evaluations (preliminary and competition skills) + Surf Ed awards to Surfguard where they will appear on the member's list of awards

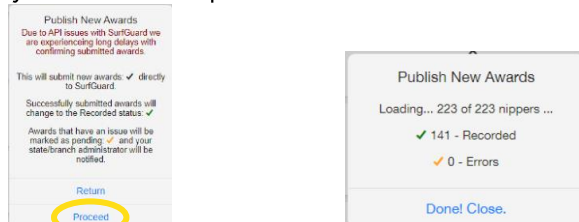
Step 1 Click on the 'Publish to Surfguard' icon



Step 2 Any evaluations and Surf Ed awards which have been marked off by Age Managers and assistants will show as pending with a black tick (✓). If Junior Activities/Nipper App personnel are happy with the pending approvals, they select Publish to Surfguard (top left of screen)

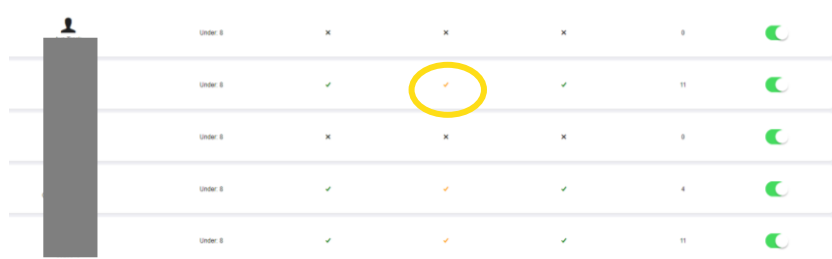


Step 3 Click on 'Proceed' to finalise the publishing to Surfguard (NOTE: the warning re long delays is no longer an issue) A pop box will appear to give you a live status report



Step 4 Any errors will be marked with an amber tick (✓) Errors can include:

- Member already having the award allocated in Surfguard (shouldn't be a problem when only using the Nipper App to record evaluations/awards)
- Member being too young for the award (an Under 6 who has turned 5 yrs AFTER 1 October)
- **Under 8 Competition Skills Evaluations (there is no such corresponding award in Surfguard so it will always remain an Amber tick and bright green in the 'Manage Nipper Sessions' area)**



Other features

ASSESSMENT STATES

This table detailing the four possible assessment states as shown against each nipper member with the Publish to SurfGuard list.

Assessment States
✗ Empty, this award has yet to be marked as completed.
✓ New, The award is newly marked as completed and no submission has been made to SurfGuard
✓ Pending Error, The award was submitted to SurfGuard but there was a processing issue and has not yet been recorded
✓ Complete, The award has been marked as completed and recorded in SurfGuard

[Dismiss](#)

If there are evaluations/awards that have been marked off by Age Managers/assistants but not yet published to SurfGuard, the Junior Activities role will receive an email 24 hours after they been marked off as a reminder.

PARTICIPATING/NON-PARTICIPATING NIPPERS

- By default, any member who is showing as a current season member within the Junior Activities or Cadet Member sub-membership categories will show up on the Nipper App in the age group within which they fall.
- Junior Activities/Nipper Admin personnel can select the 'participating' toggle to red if there is a child showing who is not participating in the nipper program. They will then be removed from the main list and filtered out as not participating.
- This might be applicable to those who have been joined up as part of a family membership but are not doing Nippers. Similarly, a child may be a member of multiple Clubs but only participate in the Nipper program at one of them.

Nipper	Age Group	Preliminary Assessment	Competition Evaluation	Surf Ed Award	Sessions Attended	Participating
[Redacted]	Under 9	✗	✗	✗	2	Green Moon
[Redacted]	Under 9	✓	✓	✓	14	Green Moon (circled in yellow)

SURF EDUCATION AWARD CERTIFICATES

- Surf Education Award Certificates can be downloaded once the season completion awards have been published to SurfGuard by clicking on 'Download Certificates'.
- It is recommended to download these certificates by age group (ie filter to Under 8 and then download).
- The information, including Club logo, is retrieved from SurfGuard. *If this is wrong, please liaise with your Club secretary to get it changed with the organisational management section of SurfGuard.*

Nipper	Age Group	Preliminary Assessment	Competition Evaluation	Surf Ed Award	Sessions Attended	Participating
[Redacted]	Under 9	✗	✗	✗	2	Green Moon
[Redacted]	Under 9	✓	✓	✓	14	Green Moon

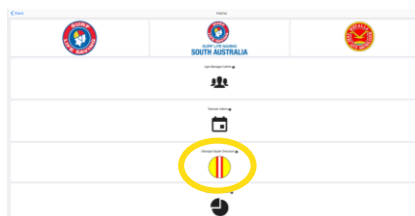
DOWNLOAD CSV

A summary of Nippers, the amount of sessions attended and their evaluations and awards can be downloaded (refer pic above).

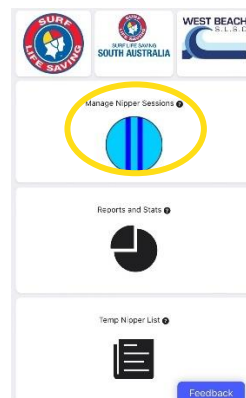
Managing Nipper Sessions

This area allows ALL users to access sessions, view and manage age groups

Step 1 Click on the 'Manage Nipper Sessions' icon

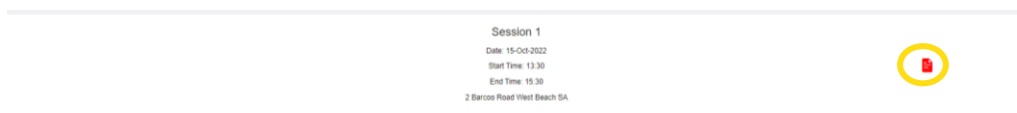


Junior Activities/Nipper Admin view



Age Manager/Program assistant view (on mobile phone)

Step 2 Choose the relevant session by clicking on it from those available on the list. If any notes have been added for this session by the Junior Activities/Nipper Admin, a red notepad icon will show next to the session details.



AGE GROUPS

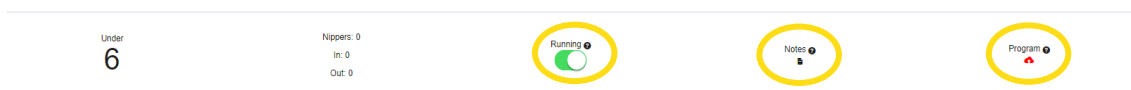
The available age group/s for which you have been granted permission will appear. The page will show you:

- Age group/s
- Number of Nippers registered for current season in each age group
- the number of nippers checked in and out per age group
- ability to download session checkins

The 'add notes' option will allow the user to leave notes for other Age Managers, program assistants and Junior Activities/Nipper Admin regarding each session. If a note has been added, the icon will become red.

The 'add program' option will allow the user to upload a document, ie the timetable for the day's session, a coaching program if a mid-week board training. If a document has been added the program icon will become red.

All sessions show as 'running'. If a session is required to be cancelled, select the 'running' toggle to red highlighting that the session has been cancelled. Place a note in the notes field as to why the session was required to be cancelled.

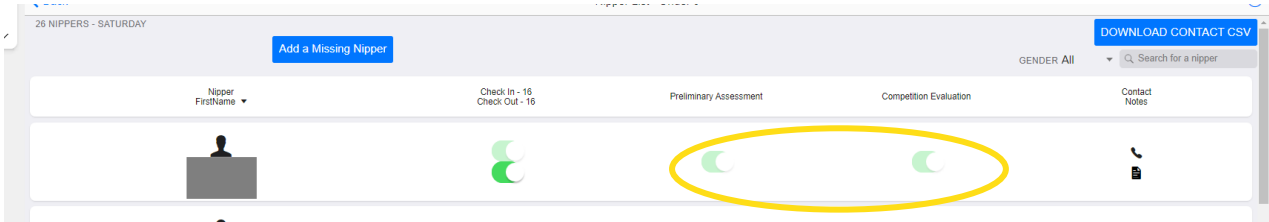


NIPPER LIST

The Nipper list will show all members who are registered for the current season in the age group in which they belong. The user will have functionality options depending on their approved permissions. This will include:

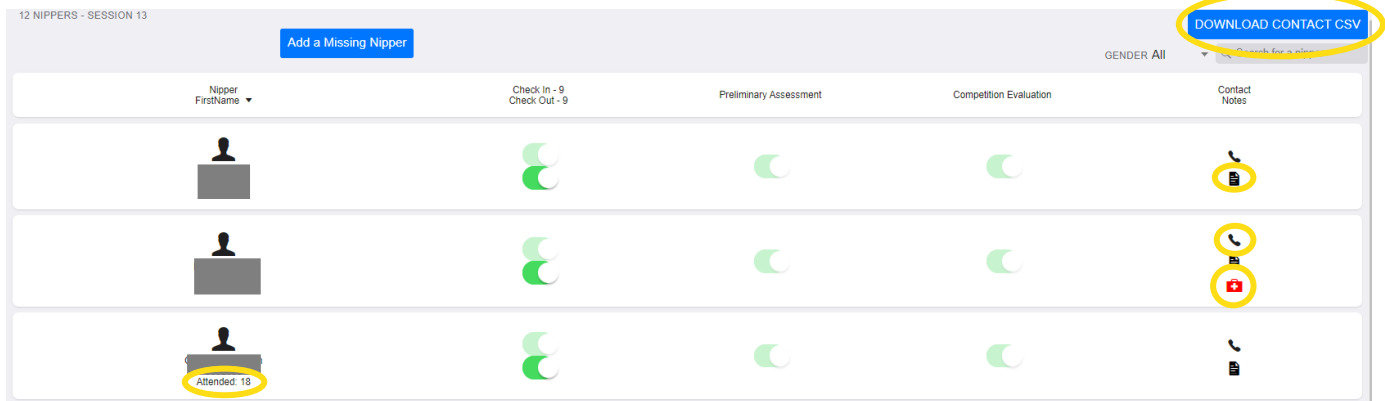
- **Check In/Check Out** – marking attendance of each Nipper. It will include a live count of Nippers as you check in and out
- **Preliminary Assessment** – by clicking on the toggle (to make it **bright green**) you can input their successful completion of the Preliminary Evaluation
- **Competition Evaluation** – by clicking on the toggle (to make it **bright green**) you can input their successful completion of the Competition Skills Evaluation

If you do NOT have permission to use certain functionality it will be shaded out, however, you will still see the statuses



FEATURES

- Option to **leave notes re a member** (click on the notepad icon & type in pop up box). These notes will remain for all sessions.
- See **how many sessions** the Nipper has attended (refer count under their name & member ID)
- Option to **download contact CSV** which will download an excel spreadsheet with the age group's emergency contact details
- The **phone icon** next to each member will contain contact details of the emergency contact from their SurfGuard profile, allowing the user to contact them via phone or email
- If a Nipper has a **medical condition** as per their SurfGuard profile, the medical symbol will appear (in **red**) next to their name. Click on the icon to view the details. *Remind parents/carers to ensure this is updated through their SLS Members Area if there are changes to their medical information during or from one season to the next.*



Recording Nipper Attendance

Check In & Check Out your Nippers for each session they attend.

NOTE: This permission level is the minimum to have access to the Nipper App Club Leadership may grant access to other 'Program Assistants' for the purpose of them helping Age Managers with check in/check out

Step 1 Click on the 'Manage Nipper Sessions' icon (refer 'Managing Nipper Sessions')

Step 2 Choose the relevant session by clicking on it from those available on the list and select the age group you wish to Check In/Check Out (**NOTE: only the age groups which you have permission to record attendance for will appear**).

Step 3 CHECK IN – at the start of the session, select the Check In/Check Out top toggle to make it **bright green**

Step 4 CHECK OUT – at the conclusion of the session, select the Check In/Check Out bottom toggle to make it **bright green** (NOTE: the top toggle becomes **faded green**)

ADD A MISSING NIPPER

If you have a **child participating who does not show on your Nipper List** (ie Come & Try participant, hasn't renewed for current season yet or is a member of another club), you can record them for the session by using the 'Add a Missing Nipper' function.

- Just enter their name (consider C&T + a number if you want to track number of Come & Try sessions).
- Whilst there is a spot for parent email & phone, these are not required as the parent will then receive an email or text (automatically sent from Lifesaving Victoria as the developers of the program) advising the parent that they need to pay etc which might be confusing & incorrect.
- The child will then show with a red silhouette and can be checked in and out for the session

NOTE: the child will NOT automatically appear in next week's session. Only registered members for the current season will show each week.

36 NIPPERS - SESSION 3

DOWNLOAD CONTACT CSV

GENDER All Search for a nipper

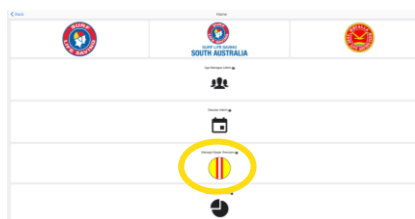
Nipper FirstName	Check In - 14 Check Out - 14	Preliminary Assessment	Competition Evaluation	Contact Notes
[Red silhouette]	[Red top, Red bottom]	[Red]	[Red]	[Phone icon]
[Red silhouette]	[Red top, Red bottom]	[Green]	[Green]	[Phone icon]
Charlie Charlie undefined Attended: 0	[Green top, Green bottom]	[Green]	[Green]	[Phone icon]
[Red silhouette]	[Green top, Green bottom]	[Green]	[Green]	[Phone icon]

Recording Preliminary and Competition Evaluations

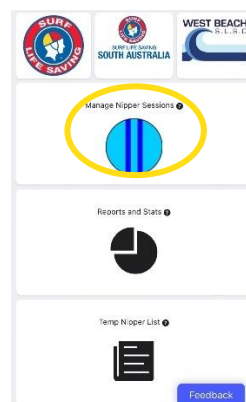
Record successful completion of required assessments/evaluations for Nippers in a simple process.

NOTE: Club Nipper Leadership will determine who has permission to record these. If you do NOT have permission it will be shaded out, however, you will still see the statuses.

Step 1 Click on the 'Manage Nipper Sessions' icon



Junior Activities/Nipper Admin view



Age Manager/Program assistant view (on mobile phone)

Step 2 Choose the relevant session by clicking on it from those available on the list. The assessment/evaluation should be recorded on the day it is successfully completed.

Step 3 Select the age group you wish to record the Surf Ed awards for (**NOTE: only the age groups which you have permission to record assessments/evaluations for will appear**).

Step 4 PRELIMINARY ASSESSMENTS - If the Nipper has completed all the requirements to be awarded the 'Preliminary Assessment', select the toggle to make it bright green

Step 5 COMPETITION EVALUATION - If the Nipper has completed all the requirements to be awarded the 'Competition Evaluation', select the toggle to make it bright green

NOTE: Preliminary Assessments MUST be marked off as complete prior to marking off Competition Evaluations

Nipper FirstName	Check In - 4 Check Out - 0	Preliminary Assessment	Competition Evaluation	Contact Notes
 Arabella Page 5986935 Attended: 1				
 Indi Leonard Price 5885217 Attended: 1				
 Jasper Miller 5885648 Attended: 1				
 Mia Price 5888963 Attended: 1				

NOTE: Once the Junior Activities/Nipper Admin personnel has 'published to Surfguard, it will show as faded green next to the Nipper.

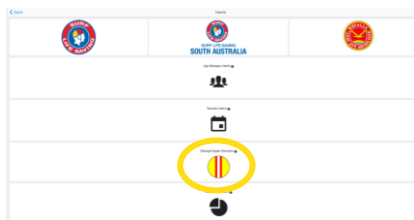
IMPORTANT: Under 8 Competition Evaluations do NOT have a corresponding award in Surfguard so will ALWAYS remain BRIGHT GREEN and come up as an ERROR in the 'Publish to Surfguard' section

Surf Ed Awards

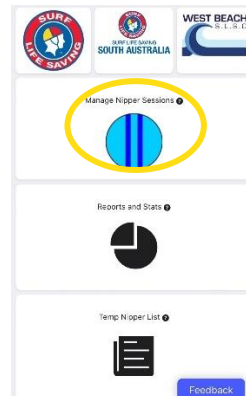
Record Surf Ed award achievement for all Nippers in a simple process.

NOTE: Club Nipper Leadership will determine who has permission to record these. If you do NOT have permission it will be shaded out, however, you will still see the statuses.

Step 1 Click on the 'Manage Nipper Sessions' icon



Junior Activities/Nipper Admin view

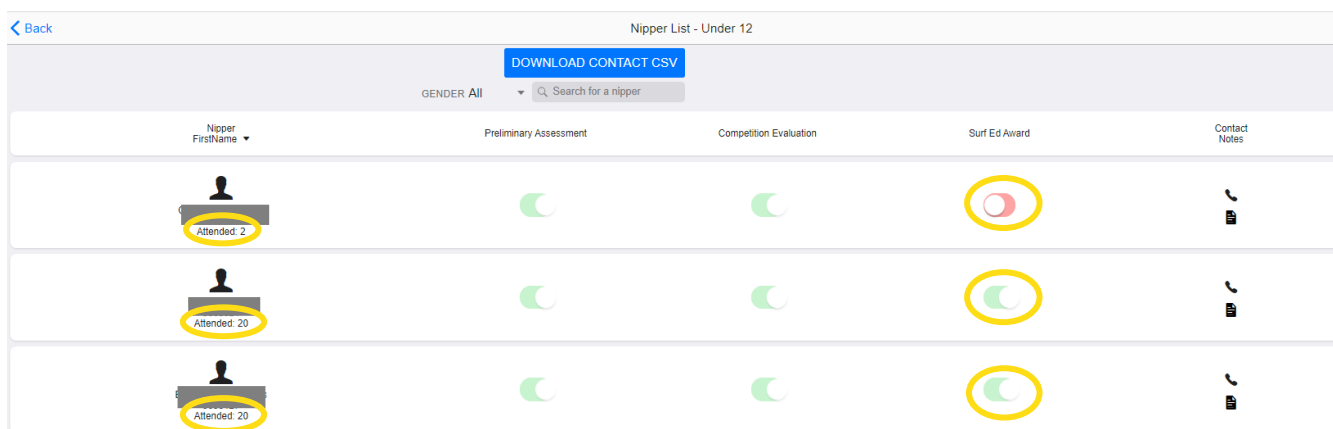


Age Manager/Program assistant view (on mobile phone)

Step 2 Select the SURF ED AWARD 'session' at the bottom of the screen where all sessions are viewed

Step 3 Select the age group you wish to record the Surf Ed awards for. A list of the Nippers registered for that age group will show with their number of sessions attended. Attendance is recorded via the Check In/Check Out functionality. **NOTE: if you have mid-week trainings and carnivals as sessions too, these will be included in the session attendance count.**

Step 4 If the Nipper has completed all the requirements to be awarded the 'Surf Education Award', select the 'Surf Ed Award' toggle and move to **green**



Nipper FirstName	Preliminary Assessment	Competition Evaluation	Surf Ed Award	Contact Notes
Attended: 2				
Attended: 20				
Attended: 20				

NOTE: Like Preliminary Assessments and Competition Evaluations, once the Surf Ed Award has been 'published to SurfGuard' by the Junior Activities/Nipper Admin personnel, it will show as faded green next to the Nipper.

WATER SAFETY

As per Policy 1.01 – Water Safety and accompanying procedures

ACTIVITY	WATER SAFETY RATIO
Nipper training / Junior Activities	1:5 (WSP:participants) <i>Incl during all Junior Preliminary Evaluations</i>
	1:10 (WSP:participants) Low-risk conditions (<i>excl during Junior Preliminary Evaluations</i>) Determined after a pre-activity risk assessment
Pool Activities	Where applicable, refer to local pool management requirements If no requirements, 1:10 (WSP:participants) determined after a pre-activity risk assessment

Water Safety Supervisor (WSS) – a qualified and proficient Bronze Medallion holder who assumes the team leader role for the water safety personnel ensuring that the ratios and requirements are maintained.

The WSS:

- Remains on the beach except when required in an emergency
- Is responsible for water safety & ensures it meets the prescribed and assessed requirements (eg minimum ratios)
- Conducts risk assessments using one of the tools available; including determining the most appropriate area of the beach to be used for the activity (this is done in consultation with the Patrol Captain if held during patrol hours)
- Is to be aware at all times of the safety and welfare of those involved in the activity and act immediately if they have safety concerns
- Supervise the WSP
 - ensuring WSP are qualified and proficient
 - ensuring the most suitable rescue equipment is available
 - brief the WSP and activity participants on the conditions likely to be encountered during the activity
 - request that WSP advise the WSS of their competency levels in relation to the activity and conditions AND if they have any pre-existing ailments that may impact on their participation.
- Manage any identified risks

Water Safety Personnel (WSP) – qualified and proficient (& registered) holding a Surf Rescue Certificate or Bronze Medallion who act under the leadership of the Water Safety Supervisor (team leader).

The WSP:

- Reports to and carries out their duties under their leadership of the WSS
- To be positioned on the beach and/or in the water as directed by the WSS
- Is responsible for water safety in the appointed area
- At all times is aware of the safety and welfare of those involved in the activity and immediately reports any concerns to the WSS
- Advises the WSS of any pre-existing ailments that may impact on their participation or if their competency does not meet the activity requirements or conditions



EQUIPMENT

Water safety personnel should use appropriate rescue equipment for the conditions/activity which includes a suitable mix of:

- ✓ Rescue boards (or SLSA approved competition boards)
- ✓ Rescue tubes
- ✓ IRB (counts for 2 x WSP; both must be appropriately qualified)

It is highly recommended that an IRB or RWC (ie SLSSA Jet Ski) be used for water safety (where safe and applicable)

During the activity, rescue equipment **MUST** be on the water and in close proximity to the activity participants

Refer to SLSA Gear and Equipment List found in the Members Area for a full list

UNIFORM

Water Safety Personnel (and supervisors) MUST be wearing a clearly identified uniform of either

A. Surf Rescue uniform	B. High visibility (water safety) uniform
<ul style="list-style-type: none">• SLS Red & yellow quartered cap (secured under the chin)• SLS <i>SURF RESCUE</i> rash shirt• Can include SLS <i>SURF RESCUE</i> wetsuit where appropriate	<ul style="list-style-type: none">• Hi-vis (fluorescent) orange cap secured under the chin• Hi-vis (fluorescent) orange rash shirt branded with 'WATER SAFETY' on the front & back of shirt

CARNIVAL WATER SAFETY REQUIREMENTS

Clubs are to supply:

1. Water Safety Personnel

- Number of Water Safety Personnel (WSP) is based on competitor entry numbers

No. of competitors	No. of WSP (min 50% BM proficient)
5-45	1
46-90	2
91+	3

- Each WSP to be dressed in SURF RESCUE uniform
- WSP to have rescue board or tube (ie Club supplied)
- Will be allocated to specific water area/s as per Junior Carnival Officials & Volunteer Roster
- Will act under the direction of the Carnival Safety & Emergency Coordinator + Area Referee

2. IRB Water Safety IF/WHEN ROSTERED

- Roster as per **Circular C20XXX**
- Provide competent crew capable of setting cans with fully equipped IRB (incl radio); recommended to provide relief crew for swapping throughout the carnival
- Morning tea & lunch provided for crew (BYO refillable water bottle)
- SLSSA will make payment of \$220+gst per IRB to the Club after the event

Junior Activity Participants

- SLS surf sport competition and SLS sanctioned/special events (in water only) = **MUST** be clearly identified with
 - a standardised high-visibility vest in fluorescent yellow or fluorescent pink
 - In the case of ocean swims, a high-visibility swimming cap is to be worn
- Junior activity training = **RECOMMENDED** that aquatic activity participants be clearly identified with a standardised high-visibility Lycra vest or shirt for easy identification above the water surface.

NOTE: garments should be monitored to ensure continued colour brightness and replaced as required

AGE MANAGER COURSE

Prerequisites:

- Be a registered member of an SLS Club & have an SLS Members Area account ([click here for instructions on how to create one](#))
- Have a current Working with Children Check (WWCC) which is recorded on Surfguard
- Be a minimum 15 years of age (to become qualified)

There are 3 parts to obtaining the Age Manager Course:

1. **Online Course**
2. **Technical Session (on the beach)**
3. **On-the beach Mentoring Sessions (minimum two sessions)**

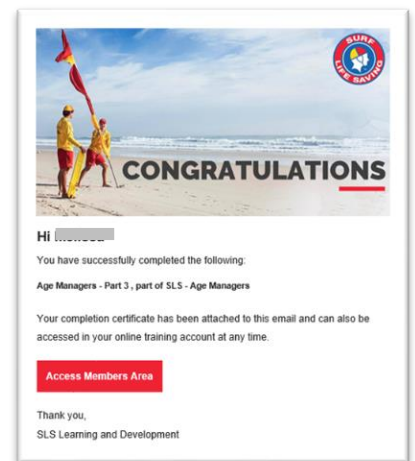
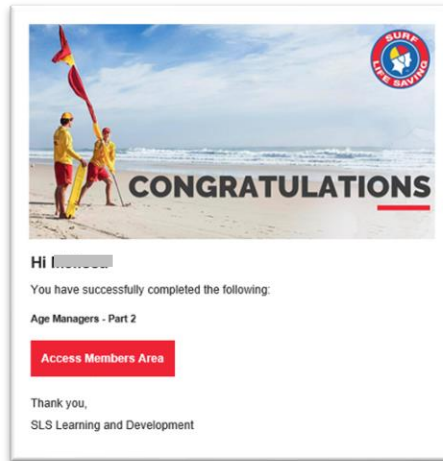
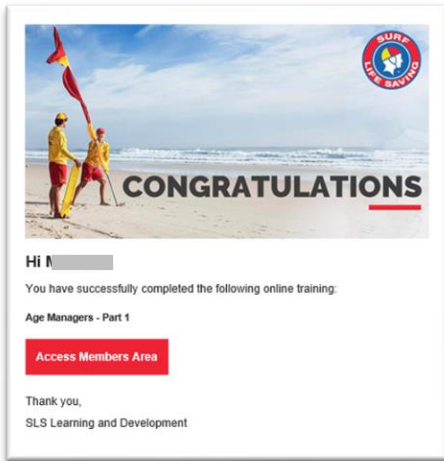
In order for the Age Manager Course to be awarded & recorded on Surfguard, the above 3 parts must be completed and the signed off 'SLSA Age Managers Online Course Competency Record' (signed off by an Age Manager Mentor*) is to be submitted to SLSSA (nippers@surflifesavingsa.com.au)

**Age Manager Mentor = accredited Age Manager with at least 2 years experience*

PART 1 – Online Course

- a. Log in to the SLS Members Area
 - Go to eLearning (tab across the top)
 - Click on 'Login to eLearning'
 - Go to 'Training Library' (from menu on left hand side of page)
 - Choose 'SLS-Age Managers' from the course categories
 - Click ENROL for 'Age Managers' – this will allocate the training to you & move the course to 'My Training' (on left hand side menu)
 - Once the course has been allocated to your 'My Training' file, you will be able to access it here as required to complete the online course
- b. Complete the 3 parts (in order) – after successful completion of each part, you will receive an email confirming this (*examples below*).





- Once all 3 parts are successfully completed, your final email as above will also include the Certificate of Completion (example below). Print or email a copy to your Age Manager Mentor to verify completion prior to commencing Parts 2 & 3 of the process.



The 'Age Manager – Online Theory' part will be automatically allocated on Surfguard

Age Manager - Online Theory SLSA Education SA11024773 26/10/2019 26/10/2019 West Beach 9EF77892-9952-69E9-0 [Print SLSA Certificate](#)

PART 2 – Technical Session (on the beach)

Complete the Technical Session with an Age Manager Mentor by following the instructions in the SLSA Age Managers Online Course Competency Record.

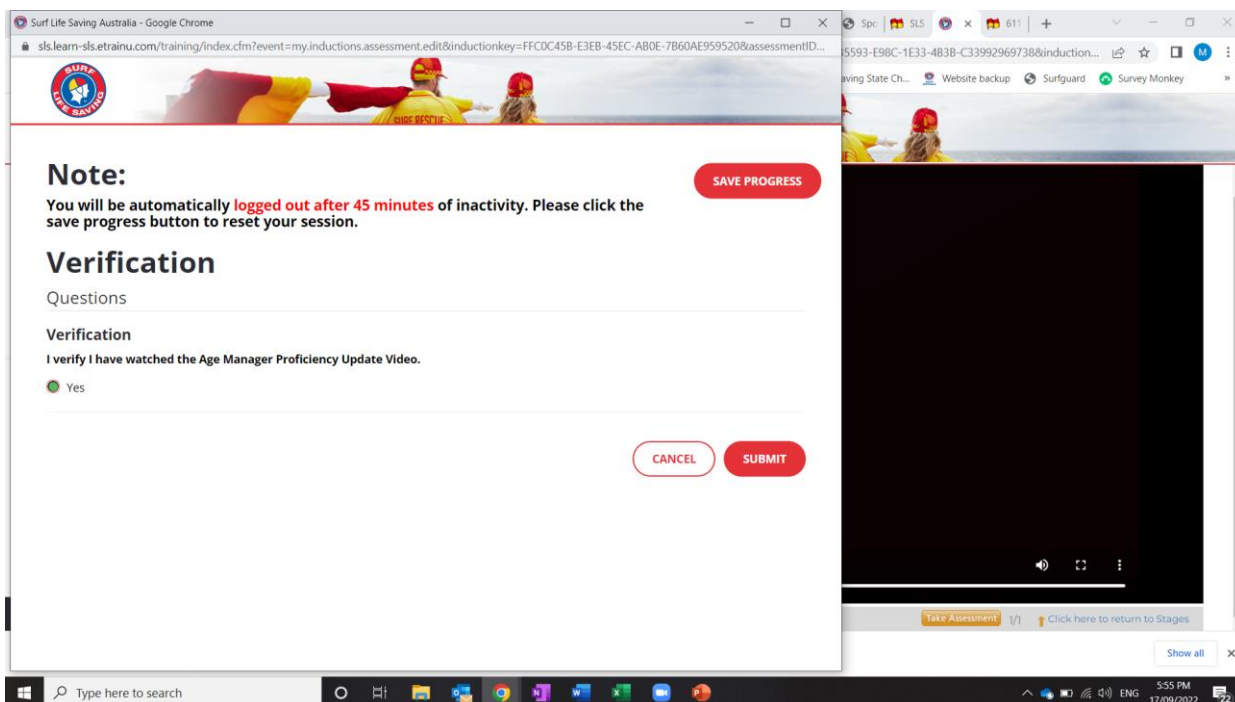
NOTE: print out a copy of the SLSA Age Managers Online Course Competency Record BEFORE undertaking this part. It will also be required for part 3 below.

PART 3 – On-the-Beach Mentoring Sessions (min. 2 sessions)


Complete a minimum of two (2) On-the-Beach Mentoring Sessions with an Age Manager Mentor to complete the required third party form (found in the SLSA Age Managers Online Course Competency Record).

Course Finalisation

1. Once all of the above requirements have been completed, please forward the completed SLSA Age Managers Online Course Competency Record to SLSSA via nippers@surflifesavingsa.com.au
2. SLSSA will allocate the Age Manager Course award to the successful candidate and it will show in their list of SLS awards on Surfguard and their SLS Members Area account.



Surf Life Saving SA | TeamUp | 2020-21 Senior Car... | Surf League | 2020-21 Junior Car... | Xero | SLS Members Area | SEMS | Zoom | Lifesaving State Ch... | Website backup | SurfGuard | Survey Monkey



Melissa Davis-Bish...

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Member
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- Home
- Training Library
- Training Event
- My Training


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17/09/2022






Advanced Resuscitation Techniques - Part 4

Type: Course Bundle
Accessible Since: August 14, 2018
Status: COMPLETE
Author: Surf Life Saving


[VIEW](#)



Age Manager Proficiency Video Update 2022/23 Season

Type: Course Bundle
Accessible Since: September 17, 2022
Status: COMPLETE
Author: Surf Life Saving


[VIEW](#)



Skills Maintenance 2020/21 Bronze Medallion Theory

Type: Course Bundle
Accessible Since: August 19, 2020
Status: COMPLETE
Author: Surf Life Saving

Certifications [VIEW](#)



Skills Maintenance 2021/22 Theory

Type: Course Bundle
Accessible Since: August 09, 2021
Status: COMPLETE
Author: Surf Life Saving

Certifications [VIEW](#)

JUNIOR DEVELOPMENT PROGRAM

Age Guides

SLSA Surf Ed Age Guides contain the Junior Development Program learning outcomes & recommended lesson plans for each age group.

The four (4) main parts to each guide are:

1. Award Summary
2. Lesson plans
3. Nipper surf sports – coaching points, and
4. Nipper surf sports – events



SLSA Surf Ed Age Guides can be found in the SLS Members Area (Document Library on the navigation bar > type 'Age Guide' in the search bar for all of the 8 documents to show).

Age managers can download & print out as required (laminating makes them more beach friendly).

All Nipper related enquiries to nippers@surflifesavingsa.com.au or phone 8354 6900

Development Coordinator

Henry Street

henry.street@surflifesavingsa.com.au

Summary of Learning Outcomes for each age group

Under 6

Preliminary Evaluation	Competition Skills Evaluation
From a standing position in waist-deep water, perform a front glide and recover to a secure position. Perform a back or front float holding a buoyant aid and recover to a secure position	Nil

Surf Ed award – Surf Play 1

SUMMARY

Topic	Learning Outcomes
Introduction to Surf Life Saving Lesson: My Beach Playground	Know their way around their surf club and beach Identify the junior activities boundaries
Personal Safety Lesson: If I need help	Understand basic safety practices: how to signal for help, importance of having an adult present when in the water, and staying with the group at all times.
Ecosurf Lesson: Friend or foe?	Understand the types of animals that we share the beach with Identify dangerous animals at the beach
Sun Safety Lesson: Slip, Slop, Slap	Understand the meaning of slip, slop, slap
Surf Safety Lesson: Watching over you	Understand the role of an adult at the beach
Patrols Lesson: I'm a lifesaver	Identify what a lifesaver looks like Identify the safest place to swim at the beach
Water Confidence Lesson: Beached Whales	Enjoy playing in the surf Develop confidence in the water
Wading Lesson: Swinging legs	Enjoy wading in and out of the water Develop confidence in the water
Beach Flags Lesson: Beach fairies	Enjoy playing beach flags
Beach Sprints Lesson: Land crabs	Enjoy beach sprinting and participating in beach relays

Under 7

Preliminary Evaluation	Competition Skills Evaluation
<p>From a standing position in waist-deep water, perform a front glide, kick for 3m and recover to a secure position.</p> <p>Perform a back or front float for a few seconds and recover to a secure position</p>	Nil

Surf Ed award – Surf Play 2

SUMMARY

Topic	Learning Outcomes
<p>Introduction to Surf Life Saving Lesson: My Beach Playground</p> <p>Personal Safety Lesson: If I need help</p> <p>Ecosurf Lesson: An interesting mix</p> <p>Sun Safety Lesson: Slip, Slop, Slap and Slide</p> <p>Surf Conditions and Hazards Lesson: Danger Danger</p> <p>Surf Safety Lesson: At arms length</p> <p>Patrols Lesson: Beach patrol</p> <p>Wading Lesson: Walking over water</p> <p>Wading Lesson: In and out</p> <p>Beach Flags Lesson: It's mine!</p> <p>Beach Sprint Lesson: In it together</p>	<p>Know their way around their surf club and beach Identify the junior activities boundaries</p> <p>Understand basic safety practices: how to signal for help, importance of having an adult present when in the water, and staying with the group at all times.</p> <p>Identify the variety of items that can be found on the beach Recognise the difference between natural items and rubbish on the beach</p> <p>Understand the meaning of slip, slop, slap, slide</p> <p>Identify dangers at their beach</p> <p>Identify the role of an adult while at the beach</p> <p>Identify what a lifesaver does Identify the Red and Yellow flags and what they mean Demonstrate the 'assistance required' signal</p> <p>Enjoy wading in and out of the water Develop confidence in the water</p> <p>Enjoy participating in a run-wade-run Develop confidence in the water</p> <p>Enjoy playing beach flags</p> <p>Enjoy beach sprinting and participating in beach relays</p>

Under 8

Preliminary Evaluation	Competition Skills Evaluation
25m swim (any recognised stroke) in ocean or pool 1 minute survival float	Min. 150m open water swim (any recognised stroke)

Surf Ed award – Surf Aware 1

SUMMARY

Topic	Learning Outcomes
Introduction to Surf Life Saving Lesson: Welcome to the family!	Develop and understanding of surf life saving in Australia Identify the surf club as a welcoming place
Personal Safety Lesson: Feeling safe at the beach	Identify what it means to feel safe Identify people to talk to if feeling unsafe at the beach
Ecosurf Lesson: Our beach environment	Recognise the diverse human and marine communities that make up a beach ecosystem
Sun Safety Lesson: Being Sunsmart	Understand and demonstrate the sunsmart guidelines Understand what happens when they're not sunsmart
Surf Conditions and Hazards Lesson: Hazard Watch	Identify dangers at the beach
Surf Safety Lesson: Stick your hand up	Recognise the signs that they are in trouble in the water Demonstrate the signal for 'assistance required'
First Aid Lesson: It's an emergency	Recognise what an emergency situation is Describe when and how to dial '000' if an emergency situation is identified
Signs and Signals Lesson: It's all red and yellow	Recognise the Red and Yellow flags Understand what the Red and Yellow flags mean
Board: Paddling Technique Lesson: Small board big fun	Attempt or perform catching a wave on a body board
Swimming: Entering the Surf Lesson: I'm a dolphin	Attempt or perform wading Attempt or perform dolphin-diving
Beach Sprint: Starts Lesson: Ready. Set. Go!	Attempt or perform a standing beach sprint start
Flags: Starts and Turns Lesson: Get off the ground	Attempt or perform beach flags starts

Under 9

Preliminary Evaluation	Competition Skills Evaluation
25m swim (any recognised stroke) in ocean or pool 1 minute survival float	Min. 150m open water swim (any recognised stroke)

Surf Ed award – Surf Aware 2

SUMMARY

Topic	Learning Outcomes
<p>Introduction to Surf Life Saving Lesson: Welcome to the family!</p> <p>Personal Safety Lesson: My High Five</p> <p>Ecosurf Lesson: Humans on the coast</p> <p>Physical Health & Wellbeing and Personal Safety Lesson: Drink. Eat. Exercise.</p> <p>Surf Conditions and Hazards Lesson: An angry sea</p> <p>Surf Safety Lesson: F.L.A.G.S.</p> <p>First Aid Lesson: Getting the right help</p> <p>Signs and Signals Lesson: Signs of the times</p> <p>Board: Paddling Technique Lesson: All a-board</p> <p>Swim: Body Surfing Lesson: Stiff as a board</p> <p>Beach Sprint: Technique Lesson: In a rush</p> <p>Flags: Diving for Baton Lesson: Diving for the precious</p>	<p>Develops and understanding of surf life saving in Australia Identifies the surf club as a welcoming place</p> <p>Identify people in their own Personal Safety Network that they can ask for help</p> <p>Identify natural and man made objects in the beach environment Recognise the environmental impact they can have on the beach</p> <p>Recognise the importance of Hydration, Nutrition and Exercise as part of their participation in the junior program</p> <p>Identify a surging, spilling and plunging wave Recognise the dangers swimmers can be exposed to with a changing tide.</p> <p>Identify the 5 beach safety tips using the F.L.A.G.S. acronym</p> <p>Recognise what an emergency situation is Describe when and how to dial '000' if an emergency situation is identified Describe the steps associated with calling '000'</p> <p>Identify different safety signs on their beach and their meaning Understand the three different sign shapes and colours</p> <p>Attempt or perform positioning on a nipper board Attempt or perform paddling on a nipper board</p> <p>Attempt or perform body surfing on a wave</p> <p>Attempt or perform basic running technique on sand</p> <p>Attempt or perform diving for a beach flag</p>

Under 10

Preliminary Evaluation	Competition Skills Evaluation
25m swim (any recognised stroke) in ocean or pool 1 ½ minute survival float	Min. 150m open water swim (any recognised stroke)

Surf Ed award – Surf Safe 1

SUMMARY

Topic	Learning Outcomes
<p>Introduction to Surf Life Saving Lesson: Welcome to the family!</p>	<p>Develop and understanding of surf life saving in Australia Identify the surf club as a welcoming place</p>
<p>Personal Safety Lesson: You can talk</p>	<p>Identify times when they might feel unsafe and can ask for help Identify adults at their surf club that can help them</p>
<p>Ecosurf Lesson: Water Conservation</p>	<p>Understand the natural water cycle and water collection methods Identify ways in which water usage can be reduced/recycled at the surf club</p>
<p>Sun Safety Lesson: That's sunsmart</p>	<p>Identify and demonstrate the sunsmart guidelines Understand the consequences of skin damage caused by sunburn</p>
<p>Surf Conditions and Hazards Lesson: You little ripper</p>	<p>Identify how rips are formed and what they look like Understand how to escape a rip</p>
<p>Resuscitation Lesson: Not a happy manikin</p>	<p>Understand the basic principles of resuscitation</p>
<p>Signs and Signals Lesson: You want me where?</p>	<p>Demonstrate the following signals: return to shore, proceed further out to sea, go left, go right and remain stationary</p>
<p>Rescue Techniques Lesson: Behave!</p>	<p>Recognise unsafe behaviours at the beach Identify the actions of a beach user in an unsafe situation Develop an understanding of preventative actions</p>
<p>Board: Entering and Exiting the Surf Lesson: Hop-a-long</p>	<p>Attempt or perform carrying and dragging a nipper board into the water Attempt or perform bunnyhopping a nipper board into the water</p>
<p>Board: Negotiating the Surf Lesson: Getting through it</p>	<p>Attempt or perform sitting over a wave on a nipper board Attempt or perform paddling through a wave on a nipper board</p>
<p>Board: Board Rescue Lesson: Serious fun</p>	<p>Recognise how body boards can be used to assist a distressed swimmer Demonstrate skills required to assist a distressed swimmer</p>
<p>Swim: Tube Rescue Lesson: Baywatch style</p>	<p>Recognise a rescue tube and what it is used for</p>
<p>Beach Sprint: Beach Relay Lesson: Your turn</p>	<p>Attempt or perform a beach relay baton change</p>

Under 11

Preliminary Evaluation

50m swim (any recognised stroke) in ocean or pool
2 minute survival float

Competition Skills Evaluation

Min. 250m open water swim (any recognised stroke)

Surf Ed award – Surf Safe 2

SUMMARY

Topic	Learning Outcomes
<p>Introduction to Surf Life Saving Lesson: Welcome to the family!</p> <p>Personal Safety Lesson: Persistence pays</p> <p>Ecosurf Lesson: Energy Conservation</p> <p>Surf Conditions and Hazards Lesson: Risky business</p> <p>First Aid Lesson: Here to help</p> <p>Resuscitation[^] Lesson: The breath of life</p> <p>Signs and Signals Lesson: Sign language</p> <p>Board: Entering and Exiting the Surf Lesson: Up and out</p> <p>Board: Catching Waves Lesson: The easy way in</p> <p>Board: Board Relay Lesson: Never board in a team</p> <p>Swim: Negotiating the Surf Lesson: I'm a fish!</p> <p>Beach Sprint: Starts and Finishes Lesson: Up and at em'</p> <p>Multi Discipline: Transitions Lesson: Round we go</p>	<p>Develop and understanding of surf life saving in Australia Identify the surf club as a welcoming place</p> <p>Identify the actions they can take when feeling frightened, lost, upset or bullied Recognise the importance of persisting when needing help</p> <p>Recognise the difference between renewable and non-renewable energy generation Identify ways in which electricity usage can be reduced in the surf club</p> <p>Recognise 'at risk' people in a beach environment Identify actions that can be taken to help 'at risk' people avoid dangerous situations</p> <p>Identify the principles of DRABCD Recognise and manage patients suffering from cuts and abrasions, bleeding from the nose, sprained muscle ligaments and sunburn.</p> <p>Perform cardiopulmonary resuscitation (CPR) techniques</p> <p>Recognise the importance of beach safety signage Identify and understand safety signage on their beach</p> <p>Attempt or perform a dismount from a nipper board</p> <p>Attempt or perform catching a wave on a nipper board</p> <p>Attempt or perform a board relay race</p> <p>Understand the techniques of surf swimming Demonstrate an ability to swim through surf, parallel to surf and back to shore</p> <p>Attempt or perform a crouching beach sprint start Attempt or perform a beach sprint finish</p> <p>Attempt or perform an ironman/woman race transitions Attempt or perform cameron relay race transitions</p>

[^] A Resuscitation Certificate is available for Resuscitation if delivered by a qualified trainer and participant meets qualification assessment standards.



Under 12

Preliminary Evaluation	Competition Skills Evaluation
100m swim (any recognised stroke) in ocean or pool 2 minute survival float	Min. 250m open water swim (any recognised stroke)

Surf Ed award – Surf Smart 1 SUMMARY

Topic	Learning Outcomes
Introduction to Surf Life Saving Lesson: Welcome to the family!	Develop and understanding of surf life saving in Australia Identify the surf club as a welcoming place
Personal Safety Lesson: Looking after you	Understand rights and responsibilities as a member of Surf Life Saving Australia
Ecosurf Lesson: Gail force	Understand how weather can effect both the beach environment and beach users Identify natural and man-made causes of erosion and their impact of the beach environment
Sun Safety Lesson: Sun effects	Identify the consequences of not being sunsmart Identify what skin cancer is and what causes it
Physical Health & Wellbeing and Personal Safety Lesson: Lifesmart	Recognise that staying fit and healthy is important as a lifesaver Identify ways to stay fit and healthy during junior activities
Surf Conditions and Hazards Lesson: Rip it up	Identify the four different types of rip currents Identify how to manage rips in a beach environment Identify how to use rip currents to assist in surf swimming and rescues
The Human Body* Lesson: Skin and bones	Identify the role of the body's circular system, skeletal system, respiratory system and nervous system. Understand how the body's major organ systems relate to First Aid scenarios
First Aid* Lesson: A helping hand	Identify the principles of DRABCD Recognise and manages patients suffering from cramping, fainting and shock.
Resuscitation** Lesson: Giving hope	Perform cardiopulmonary resuscitation (CPR) techniques
Signs and Signals Lesson: Sign me up	Demonstrate the following signals: message understood; attract attention; message not clear, repeat; pick up swimmers
Patrols Lesson: On patrol	Identify the role of a beach patrol Identify the role of lifesavers during a patrol
Board: Negotiating the Surf Lesson: Off and under	Attempt or perform rolling under a wave on a board
Board: Board Rescue Lesson: Ride with me	Recognise how a board can be used to secure and support a conscious patient Demonstrate the skills required to secure and support a conscious patient
Swim: Negotiating the Surf Lesson: The big stuff	Attempt or perform diving under waves
Beach Sprint: Technique Lesson: Hard and fast	Develop a beach sprint arm and leg drive technique
Beach Flags: Strategy Lesson: Hustle and Bustle	Identify different beach flags race strategies

* A Basic Emergency Care Certificate is available for the combination of these topics if delivered by a qualified trainer and participant meets qualification assessment standards.

** A Resuscitation Certificate is available for Resuscitation if delivered by a qualified trainer and participant meets qualification assessment standards.



Under 13

Preliminary Evaluation	Competition Skills Evaluation
150m swim (any recognised stroke) in ocean or pool 3 minute survival float	Min. 250m open water swim (any recognised stroke)

Surf Ed award – Surf Smart 2 SUMMARY

Topic	Learning Outcomes
Introduction to Surf Life Saving Lesson: Welcome to the family!	Develop and understanding of surf life saving in Australia Identify the surf club as a welcoming place
Personal Safety Lesson: For a reason	Understand the basic principles of the SLSA Membership and Wellbeing Policy
Ecosurf Lesson: A changing planet	Understand Global Warming and Climate Change Identify the impacts that Global Warming and Climate Change have on surf life saving
Physical Health & Wellbeing and Personal Safety Lesson: Barriers to bugs	Identify how to minimise the risk of cross infection when delivering first aid and resuscitation
Surf Safety Lesson: Count the tips	Identify and understand the 10 SLSA beach safety tips
The Human Body* Lesson: Body works	Identify the role of the body's circular system, skeletal system, respiratory system and nervous system. Understand how the body's major organ systems relate to First Aid scenarios
First Aid* Lesson: Patched up	Identify the principles of DRABCD Recognise and manage basic patient management techniques
Resuscitation** Lesson: Life is for living	Perform cardiopulmonary resuscitation (CPR) techniques
Interpersonal Communication Lesson: Make it known	Recognise the importance of communicating with beach users Identify ways to communicate with beach users
Patrols Lesson: All in this together	Identify volunteer and professional emergency services in the local area
Board: Event Lesson: Board race / Board rescue	Demonstrate board skills in a board race event Demonstrate board rescue skills in a board rescue event
Swim: Event Lesson: Surf Race / Run-Swim-Run	Demonstrate surf swimming skills in a surf race event Demonstrate surf swimming and beach running skills in a run-swim-run event
Swim: Tube Rescue Lesson: Rescue me	Attempt or perform swimming in surf with a rescue tube Attempt or perform a tube rescue for a swimmer in distress
Beach Sprint: Event Lesson: Beach Sprint / Beach Relay	Demonstrate beach sprinting skills in a beach sprint event Demonstrate beach sprinting skills in a beach relay event
Beach Flags: Event Lesson: Beach Flags	Demonstrate beach flags skills in a beach flags event
Multi Discipline: Event Lesson: Ironperson / Cameron Relay	Demonstrate beach running, surf swimming and board skills in an Ironman/Ironwoman event Demonstrate beach running or surf swimming or board skills in a cameron relay event

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Preparing for a carnival

1. Equipment
 - a. Trailer packing
 - b. Boards – how many – fibreglass & foamies
 - c. Rescue board & tube
 - d. Tent/s
 - i. Stardroppers
 - ii. Hammer
 - iii. Duct tape/cable ties
 - e. Marchpast
 - i. Reel
 - ii. Belt (tied onto line)
 - iii. Pennant
 - iv. Frog
 - v. Uniforms
 - f. Spares
 - i. Competition caps
 - ii. Hi vis vests
 - iii. Long sleeved top
 - iv. Hat
 - v. Surf Rescue uniform
2. Competitors
 - a. Eligibility
 - b. Entries
 - c. Attire
 - d. Conduct
3. Volunteers
 - a. Officials
 - b. Water Safety personnel
 - c. Age Group Managers
 - d. Team Manager
 - e. Photographers
 - f. COVID Marshals
 - g. Workparty
4. Parents/Carers
 - a. Conduct
 - b. Responsibilities
 - c. Areas

